



Creative Catalyst Workshop Series

Mythic Wanderer | A Multidimensional Game

Nadia Chaney

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Designed by Nadia Chaney for Dream a Dream in late 2020, this multi-arts game is for large groups of any age. Mythic Wanderer was designed specifically for the zoom environment and specifically for big fun!

Materials participants might need for the fullest participation: Costumes or fabrics or hats or crystals or pets or paper with large markers or musical instruments...or nothing.

Resources from today's workshop and more:

- For directions for playing the Mythic Wanderer Game, and an outline from this workshop - [Click Here](#)
- To listen to some of the music from the workshop, click here [Spotify Playlist](#):
 - [Ewe Fabiano Do Nascimento](#)
 - [Celebrate The Soil](#)
 - [Ocean Sounds Playlist](#)